

#PittsburghTop100 Beaver County Boy's Basketball League

Rules for ALL grades

- WPIAL Rules unless otherwise stated. If game includes teams in different grades, use rules for older grade.
- QUARTER LENGTH = 6 minutes
- OVERTIME = 2 minutes and each team gets 1 Timeout (no carry over from regulation)
- MERCY RULE = 25 points. Once in effect, it stays in effect.
- BALL SIZE = 29.5 for 6th grade, 28.5 for all other grades
- WARM-UP = Mandatory 5 minute warm-up time before every game

Grade specific rules:

	3rd	4th	5th	6th
PRESSING <ul style="list-style-type: none"> • NO pressing when score differential is 15 or more 	Last 15 seconds of game IF it is a 1 possession game	Last 2 minutes of half and Overtime	All game	All game
FREE THROW LINE	2 nd hash from FT line <ul style="list-style-type: none"> • If shooter touches rebound first it is a dead ball 	1 st hash from FT line <ul style="list-style-type: none"> • If shooter touches rebound first it is a dead ball 	Regular - CAN jump over <ul style="list-style-type: none"> • If shooter touches rebound first it is a dead ball 	Regular
TIMEOUTS (45 seconds)	2	2	4	4
ZONE/TRAP DEFENSE	No zone allowed. No trapping outside 3-pt line. Allows for help defense in lane.	No zone allowed. No trapping outside 3-pt line. Allows for help defense in lane.		

****Home team will be official scorer.***

****Winning team text final scores to Commissioner after game.***

****If you have to cancel/change a game, please do it 24 hours prior to that game. Any changes need to be communicated to opposing team, ref assignor and commissioner.***